## **Method Overloading the Circuit**

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# **Microservice Architectures are Complex**

**Microservice architecture** is an architectural style where applications are constructed from services that communicate over the network using RPC and are developed, scaled and deployed independently.



(2021)

UBER

**2,200** services >120 for getting ride (2016)

**500** services >100 involved in core flow (2022)

DOORDASH

As of 2021, all 50 companies in the Fortune 50 were hiring for roles that mentioned microservices. [SoCC '21]

**Microservice applications** are the **most common and complex** type of distributed application being built today.



**Twitter** (2017) operates a > 10k node distributed Hadoop cluster. However, **most nodes have the same behavior, running the exact same code.** 

**DoorDash** (2022) operates 500 microservices. Each service provides different functionality, has a different API, and is deployed continuously.

# **Microservice Application Example**

Why microservice architectures? Improves developer productivity (*e.g.*, Fowler '14, DoorDash '20) and application scalability.

**Trade-off of technical complexity. Reduces whole application knowledge** but forces developers to *consider* **partial failure.** 

What happens if the bookmarks service is **unreachable** or **producing errors?** 

What **should** happen if the bookmarks service is **unreachable** or **producing errors**?





## What should, and what does, happen?



#### **Fallbacks**

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Info

Båd

Developers specify **alternative** application logic in the event of dependency failure.

#### **Other resilience techniques:**

- Retries 1
- 2 Timeout
- Load shedding 3
- **Circuit breakers** 4

Fault injection and chaos engineering used to **verify what** should happen does happen. [Meiklejohn et al. 2021, SoCC '21]

## **Reliability at DoorDash**

**1. Fallbacks** 

When dependencies are unavailable, load alternative content from different services or use default responses to allow application to degrade gracefully. (e.g., personalized recommendations become generic recommendations.)

## 2. Cluster Orchestration

Support for rolling deploys with replicas of services supported by load balancing. Combined with single retries (*not timeout*), lets nodes to hit non-failed replica on retry. *Automatic readiness and liveness checks with auto-scaling and restart policies*.

### 3. Load Shedding

Short-circuit request at the **callee** using a predefined error indicating overload. *Typically performed based on the number of outstanding concurrent requests.* 

### 4. Circuit Breakers

Short-circuit request at the **caller** using a predefined error indicating failure condition. Typically performed based on the number of observed errors within a specific period.

## Why Do Circuit Breakers Matter?

Microservice fault tolerance is more complicated.

Engineers **must also consider**:

- **1. Bad deployments of a service.** Number of nodes return error responses (*e.g.*, *500 Internal Server Error*) before removal.
- 2. Service failures only with certain arguments due to application bug. Service returns errors when provided with certain arguments by a caller only. (e.g., NPE, etc.)
- **3. Dependencies of a given RPC method may be malfunctioning.** Direct dependencies of a service may slow down, timeout, or fail in other ways.

Circuit breakers are an important part of the resilience strategy at DoorDash.

## Why Study Circuit Breakers?

Circuit breakers often weaken the resilience of the application by disabling unrelated RPCs.

Extremely limited research in academia on circuit breaker design or usage exists.

#### 1. Taxonomy

Understand circuit breaker usage in order to determine if the errors we were experiencing were specific to our usage of a circuit breaker or inherent in circuit breaker design.

#### 2. Multiple Case Study Analysis

Identify inverse relationship between abstraction and circuit breaker usage through multiple case studies, implemented and open-sourced in the Filibuster application corpus. [SoCC '21]

#### **3. Proposed Designs**

Propose new designs to address the deviancies in existing circuit breaker designs and discuss how they might be implemented.

## **Circuit Breakers: Overview**

### **Circuit Breakers**

**Interpose on RPCs** between services and record successes/errors to determine if RPC should be allowed. With on a min threshold of requests and a sliding window, determine if the num of errors have exceeded a threshold.

#### **Load Shedding**

Special case of circuit breakers that use number of outstanding requests at a given service.

#### Transitions

- **1.** Circuits begin in the **closed** state. When the threshold is exceeded move to the **open** state where all RPCs are refused.
- **2.** Circuits move to the **half-open** state to determine if they should move to **open** if a subset of RPCs succeed.

#### Too many errors, short-circuit RPC



Too many outstanding requests, short-circuit RPC



## **Circuit Breakers: Taxonomy**

From a **software engineering perspective**, we were concerned with the following properties:

**1.** Transparency (explicit vs. transparent)
 Circuit breakers may require that developers integrate them directly into the application code or inherit them from the libraries or infrastructure they use.

## 2. Scope

Circuit breakers may be **installed in the network**, at the **clients** of RPC invocations, on **methods** that invoke RPCs, or directly at the **call site** of an invocation in the application.

From this study, we discovered a **third property**:

### 3. Sensitivity

How the state of the circuit breaker state (e.g., counters, etc.) is affected. This is typically inherited from the scope of the circuit breaker, but not always.

For a full discussion of these properties, see our paper.

## **Partitioning and Scope Partitioning**

#### Before refactoring:

```
@orders.method("create")
@orders.method("create")
                                                                       def order creation(...):
def order creation(...):
                                                                           res = issue auth rpc("create", [order id, amount])
    try:
        res = rpc(auth, "create", [order id, amount])
        return order id
                                                                       @orders.method("update")
    except Exception as e:
                                                                       def order modification(...):
        # ...
                                                                           res = issue auth rpc("update", [order id, amount])
@orders.method("update")
def order modification(...):
                                                                       @orders.method("delete")
    res = rpc(auth, "update", [order id, amount])
                                                                       def order cancellation(order id . String)
                                                                           res = <mark>issue a</mark>
                                                                                                method-explicit circuit breaker
@orders.method("delete")
def order cancellation(order id : String):
                                                                       @circuit(expected exception=RPCException)
    res = rpc(auth, "delete", [order id])
                                                                       def issue auth rpc(method, args)
                                                                           return rpc(auth, method, args)
```

After refactoring:

# **Partitioning and Scope Partitioning**

#### After refactoring for circuit breaker sensitivity:

```
@orders.method("create")
@circuit(expected_exception=RPCException)
def order_creation(...):
    try:
        res = rpc(auth, "create", [order_id, amount])
        return order_id
    except Exception as e:
        # ...
@orders.method("update")
@circuit(expected_exception=RPCException)
def order_modification(...):
    res = rpc(auth, "update", [order_id, amount])
```

```
@orders.method("delete")
@circuit(expected_exception=RPCException)
def order_cancellation(order_id : String):
    res = rpc(auth, "delete", [order_id])
```

### Insight #1: Partitioning

To increase sensitivity, **developers must** refactor code to partition RPC invocations that need separate circuit breaking.

#### After refactoring:

```
@orders.method("create")
def order_creation(...):
    res = issue_auth_rpc("create", [order_id, amount])
```

```
@orders.method("update")
def order_modification(...):
    res = issue_auth_rpc("update", [order_id, amount])
```

```
@orders.method("delete")
def order_cancellation(order_id : String):
    res = issue_auth_rpc("delete", [order_id])
```

```
@circuit(expected_exception=RPCException)
def issue_auth_rpc(method, args)
    return rpc(auth, method, args)
```

## **Partitioning and Scope Partitioning**



### Insight #1: Partitioning

To increase sensitivity, **developers must** refactor code to partition RPC invocations that need separate circuit breaking.

### Insight #2: Scope Partitioning

When partitioning to increase sensitivity, partitioning must be performed with respect to the scope of the circuit breaker.

# **Expanding our Application**

Expand our application from only delivery **to delivery and takeout:** 

Multiple (6 = 2 \* 3) **possible order type parameterizations** (showing 3 representative examples):

1a.	1b.
<pre>corders.method('takeout/cancel') def takeout_order_cancellation(oid : String):     res = issue_takeout_auth_delete_rpc([oid])</pre>	<pre>dorders.method('takeout/cancel') def takeout_order_cancellation(oid : String):     res = issue_auth_delete_rpc('takeout/delete', [oid])</pre>
<pre>@circuit(expected_exception=RRPCException) def issue_takeout_auth_delete_rpc(args):     return rpc(takeout_auth, "delete", args)</pre>	<pre>@circuit(expected_exception=RPCException) def issue_auth_delete_rpc(method, args):     return rpc(auth, method, args)</pre>
parametrization by <mark>method</mark> and <mark>invoked service</mark>	parametrization by <mark>method</mark> and <mark>invoked method</mark>



@orders.method("delete")
def order\_cancellation(oid : String, type : String):
 res = issue\_auth\_delete\_rpc([oid, type])
@circuit(expected\_exception=RPCException)
def issue\_auth\_delete\_rpc(args):
 return rpc(auth, "delete", args)

parametrization by **args** and **invoked args** (chosen by DoorDash engineers.)

## Path- and Context-Sensitivity

#### What happens if a bug only affects cancellation of takeout orders?

We must make the circuit breaker sensitive to order type despite the parameterization choice?

#### **1b.** parametrization by **method** and **invoked method**

```
def takeout_order_canceli)
def takeout_order_cancellation(oid : String):
    res = issue_auth_delete_rpc('takeout/delete', [oid])
@circuit(expected_exception=RPCException)
def issue_auth_delete_rpc(method, args):
    return rpc(auth, method, args)
```

RPC invoking method (with CB) **shared for takeout and delivery.** 

### Insight #3: Path-sensitivity

Circuit breakers are **aware of the RPC's invocation path**.

### **2c.** parametrization by **args** and **invoked args**

```
@orders.method("delete")
def order_cancellation(oid : String, type : String):
    res = issue_auth_delete_rpc([oid, type])
```

@circuit(expected\_exception=RPCException)
def issue\_auth\_delete\_rpc(args):
 return rpc(auth, "delete", args)

All methods shared for takeout and delivery.

### Insight #4: Context-sensitivity

Circuit breakers are **aware of the invoking RPC's arguments.** 

## **Decision Diagrams**

Not meant to be read or understood!

#### Design choices for a **single circuit breaker scope**.



(Sensitiv

$\backslash$	Transparent Network-level CE Decision Tree
	(ex. 2a)
Parameterization	
of invoking method arguments at Service A.	
	Transparent Network-level CE Decision Tree
Callsite-Transparent Application Circuit Breake Decision Tree	
<ol> <li>Application-level CB forces engineers to make one additional choice for parameterization: the invoking method's name or the invoking method's arguments.</li> </ol>	
	<b>Resulting</b> Microservice Graph
Path <į Context	
<b>ker Types</b> ities)	E

### Possible design choices when considering multiple circuit breaker scopes.



In almost all cases, achieving the correct sensitivity requires circuit breakers that do not exist yet.

## **Exacerbated by Microservices**

### Path-sensitivity.

**Example:** Downstream dependencies impacted by upstream non-local feature development.



Context-sensitivity.

certain requests from A.

**Example:** Canary release of D, D', contains a bug only for

Without sensitivity: must refactor into 2 RPC invoking methods (method CB) or to use 2 RPC clients (client CB.)

## Contributions

For more, read our paper:

## 1. Taxonomy

Full discussion of process of identifying and classifying existing CB implemtations.

## 2. Case Study #1 and Case Study #2 Including full discussion and implementation in the Filibuster corpus. [SoCC '21]

### 3. Decision Process

Decision diagrams with walkthrough of extending a example application with CBs.

### 4. Proposed Implementation

Discussion of implementation strategy for providing path- and context-sensitivity. Favor path-sensitive compatible app designs; context- only for retrofitting resilience.

## 5. Open Challenges

Discussion of open research challenges based on our survey of circuit breakers and experience of using them at scale at DoorDash.



## Conclusion

Microservice architectures **solve a socio-technical problem** designed to facilitate organization growth and come with a new set of fault tolerance challenges.

Application developers increasingly rely on circuit breakers as a fault tolerance mechanism against bad deployments, buggy code, and service unavailability.

However, the current designs of circuit breakers pose **problems** with the way application developers want to write application code.

Learn more about microservice resilience http://filibuster.cloud



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Meiklejohn et al.

Method Overloading the Circuit

18