# ShardFS vs. IndexFS: Replication vs. Caching Strategies for Distributed Metadata Management in Cloud Storage Systems Lin Xiao, Kai Ren, Qing Zheng, Garth Gibson

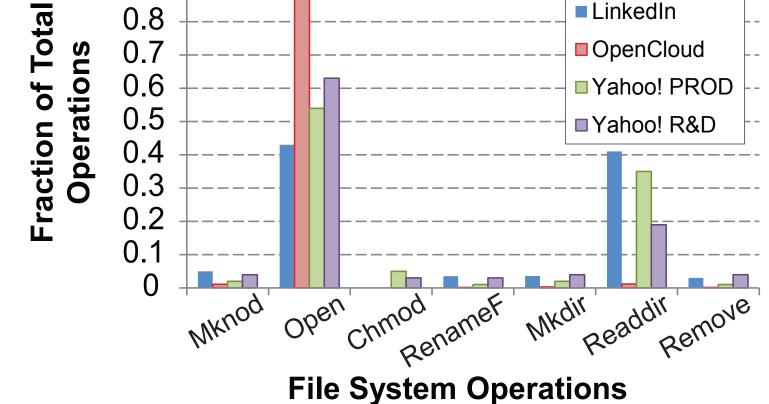
Carnegie Mellon University

#### Scaling Metadata Service

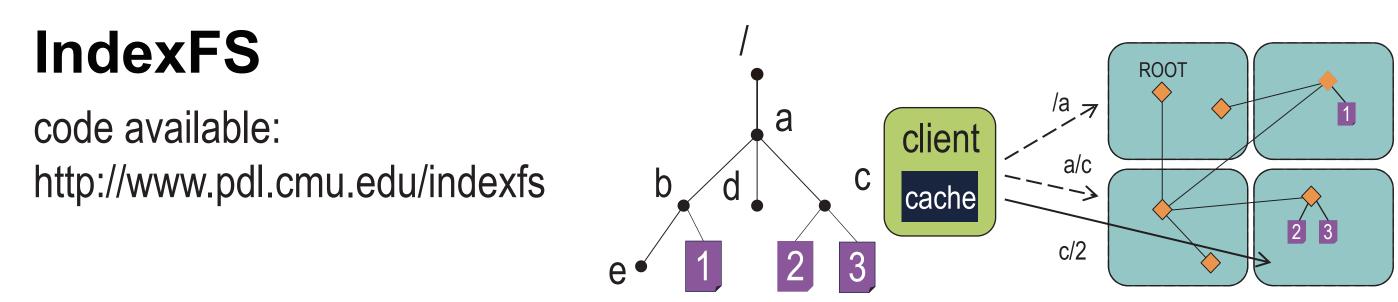
- Big Data is lots of data and lots of files too
- > Lots of files means lots of metadata operations
- Operation distribution from HDFS clusters
- > open is the most common operation
- > mkdir, chmod, remove are rare
  - 0.9 \_\_\_\_\_ LinkedIn

#### Experiments

- 64 servers nodes & 64 clients nodes on Kodiak
- Balanced: 10 subdirs/internal dir, 1280 files/leaf dir
- Zipfian: same dirs, leaf dir size follows Zipfian distr
- Synthetic: generated based on Yahoo! trace by Mimesis
- Three phase benchmark
  - > Directory creation: create all directories



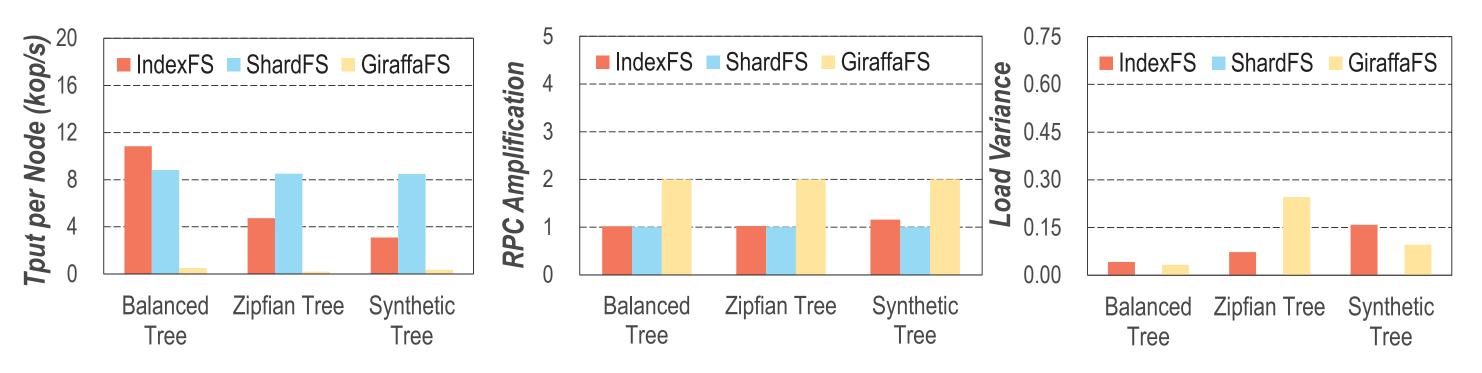
### System Designs



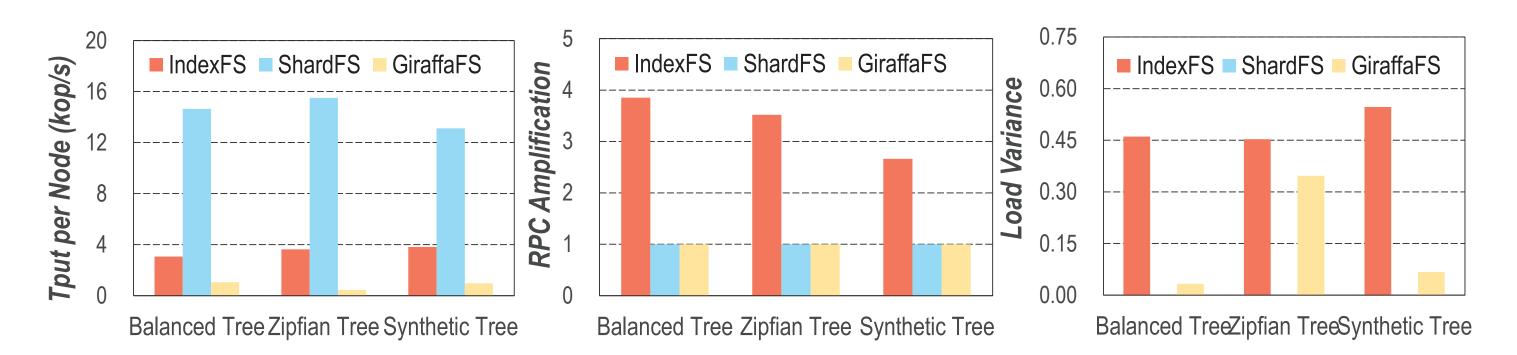
- Dynamically partitioned namespace
  - Newly created directory is randomly assigned to a server
  - Binary splitting a directory partition using GIGA+ [FAST11]
- Use client caching of directory entries to mitigate hotspots
  - > Don't want storms of cache invalidation callbacks
  - > Use leases with only expiration deadlines per directory

- > File creation: create all files
- > Query: stat on files with various distribution

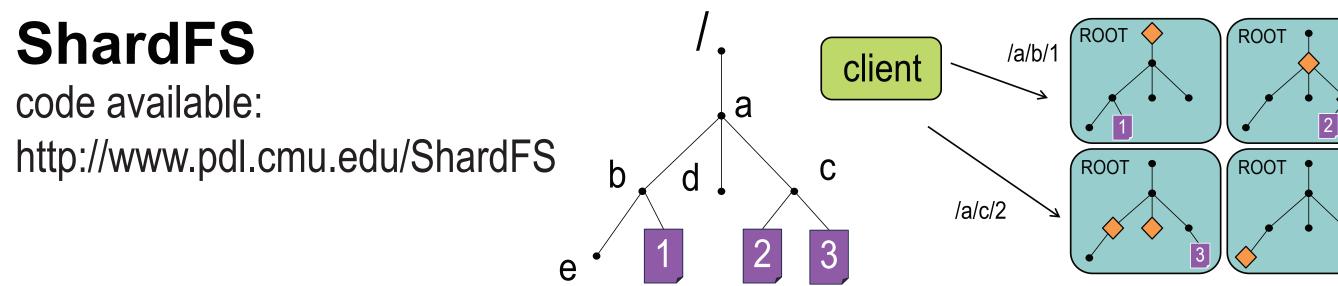
#### **Microbenchmark Results**



- Clients create files in leaf directories
  - > ShardFS performs similar for all trees & load balanced
  - > IndexFS hurt by dir splitting and imbalanced load
  - > Giraffa rarely splits individual directories



- > Affect only rmdir, rename and chmod directory
- Represent metadata in log-structured merge tree for speed



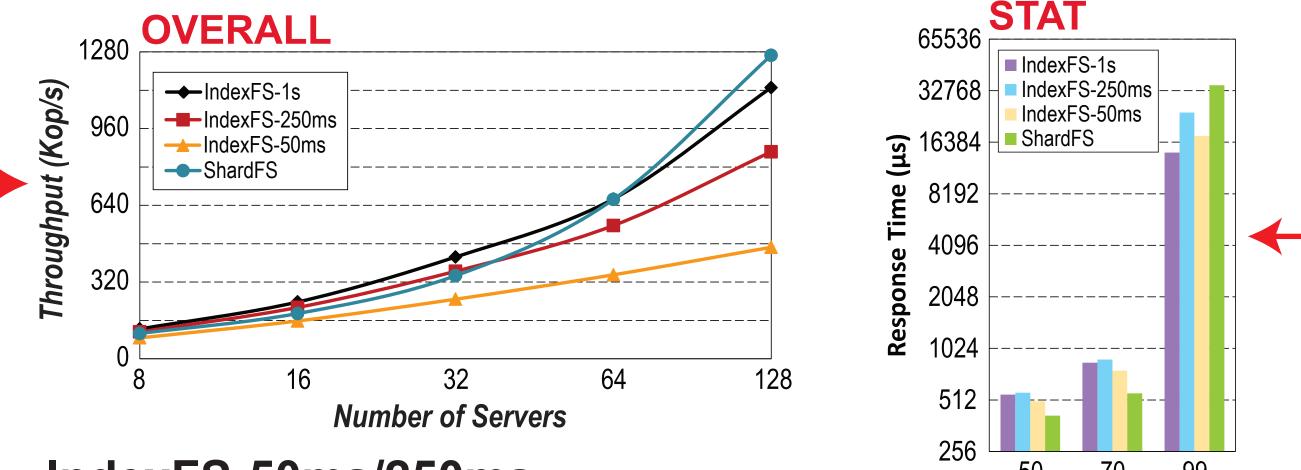
- Replicate directory attributes & dirents for subdirectories
  - > Any MDS can resolve pathname locally
  - > Client only talks to one MDS for file operations
  - > Slower directory mutations, e.g. mkdir
- Shard files: by hash on pathname (or part of it)
  - > File metadata is only stored in one server
- Distributed transactions for directory metadata mutations
  - > Optimistic concurrency control
  - > Optimized monotonic mutations: reduce blocking
  - > Single RPC operations may retry when fail

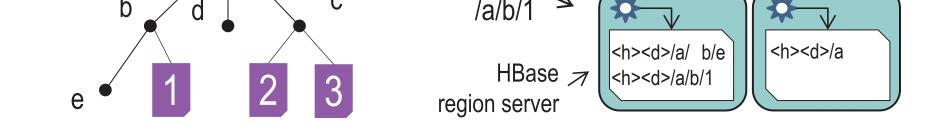
# Giraffa

- Stat on files with uniform distribution
  - > ShardFS benefits from load balance and one RPC
  - > IndexFS prefix cache not effective
    - More server lookups and load imbalanced

## Weak Scaling Workload

- Not all metadata operations scale as the system grows
  - > E.g. HPC checkpoint: one file per core
  - > Larger systems have more files in each directory
- Weak scaling workload
  - > File metadata ops scale while dir ops remain the same
  - > Replay LinkedIn trace with scaling file operations





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- Table partitioned namespace: metadata is stored in HBase
  Each file and directory is mapped to one row with a hash string and full path as the key
- Metadata operations implemented as coprocessor
  No biorarchical permission abooks
  - No hierarchical permission checks
- Related: CalvinFS stores permissions from root, dir content as values for readdir, WAN replication
- IndexFS-50ms/250ms
  - > IndexFS w/cache expire time as 50ms and 250ms
  - > Not scale when cache miss ratio is high
- • ShardFS outperforms IndexFS with 128 servers
- ShardFS sees better stat latency at 70 percentile -