Achieving Cost-efficient, **Data-intensive Computing** in the Cloud

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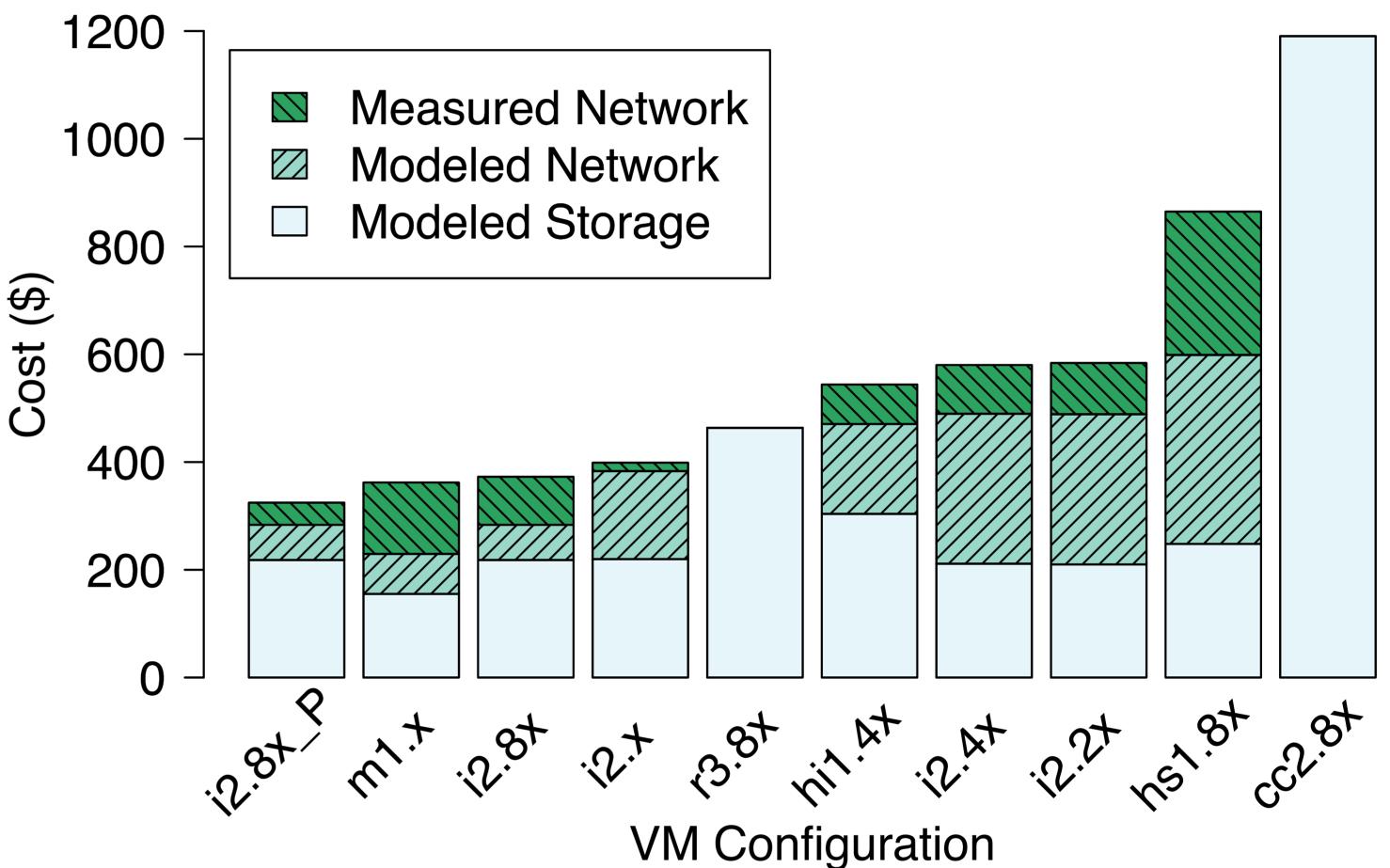
- **Problem:** Picking a cost-efficient, large-scale deployment in the public cloud is challenging
 - Amazon EC2 has 53 VM types
 - Performance doesn't match spec sheet
 - Performance decreases at scale
- Consequences
 - 1. Picking the wrong VM substantially increases cost
 - **100x** in the worst case
 - 2. Sub-linear scaling further increases cost
 - Up to **40%** in some cases
- **Key Insight:** Measuring VM performance at scale allows for accurate performance and cost prediction

• Compute job cost under three I/O assumptions

1. Modeled storage performance <u>only</u> (small-scale)

2. Modeled network <u>and</u> storage (small-scale)

3. Measured network performance (large-scale)

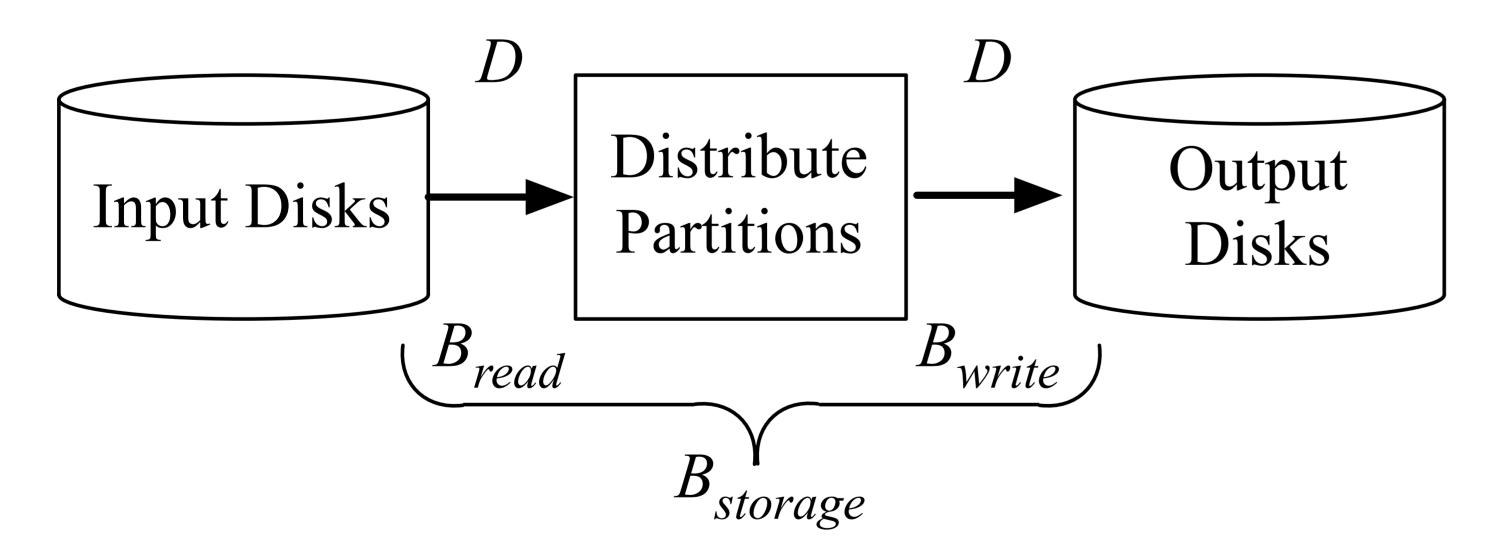


1. Restrict scope to I/O-bound workloads

- 2. Build simple application model
- 3. Measure storage and network at scale
- 4. Compute cost-efficient configuration

Benchmarking Storage and Network

DiskBench



Results \bullet

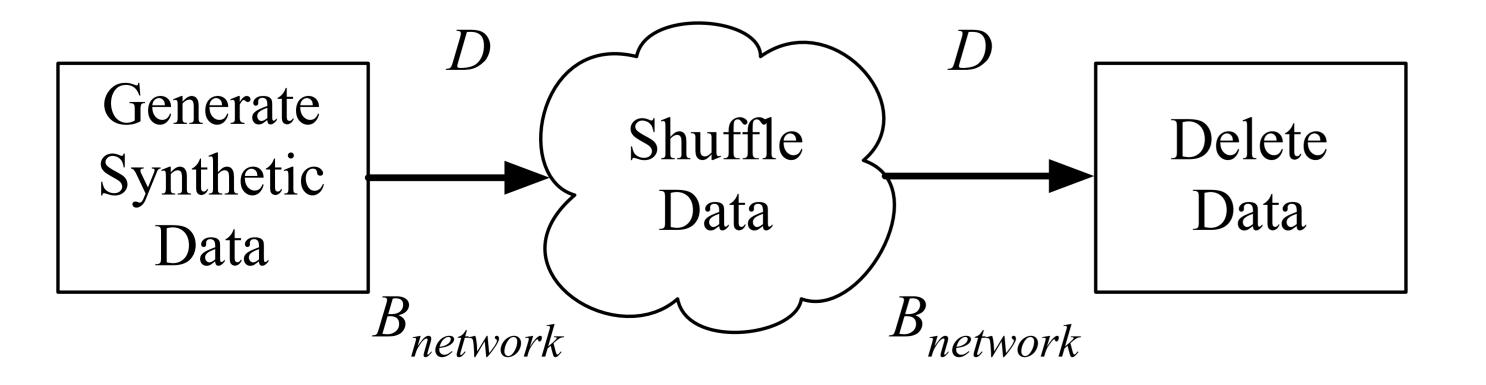
- 1. Slow network drives up cost for majority of VMs
- 2. Poorly scaling network further increases cost
- 3. Some VMs have networks far slower than the spec sheet suggests (hs1.8x)

4. Network isolation mechanisms drive down costs and enable cost-efficient deployments (i2.8x_P)

Sorting 100TB

- Annual 100TB GraySort benchmark competition \bullet
 - 186 i2.8xlarge with placement groups

NetBench



- Set Daytona world record – 4.35 TB/min

- New 100TB CloudSort benchmark \bullet
 - Public cloud with persistent storage
 - 330 r3.4xlarge with placement groups and EBS
 - Set Indy/Daytona world record \$451

