Picocenter: Supporting long-lived, mostly-idle applications in cloud environments

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MOTIVATION

End-users wish to run long-lived but mostly-idle (LLMI) apps E.g., web/email servers, distributed social networks

But running them in today's cloud (e.g., AWS) is inefficient: User pays for an entire VM, even when the app is idle Provider reserves resources for idle VMs Idle apps need not stay in memory

PICOCENTER

A hosting infrastructure designed to support LLMI apps Can be deployed on top of today's cloud Run today's apps efficiently (e.g., Nginx, Python apps)

Key challenge: VM is not designed for fast swapping

Options for running LLMI apps in cloud today: Sharing VMs with users (Privacy and accounting challenges) PaaS, such as AppEngine (Limited programming environment)

Goal: Support LLMI apps in cloud environments Pay-by-usage billing, not charge by time Swap idle apps off to secondary storage

Solution: Process-based model for computation consolidation

Extend Picoprocess [NSDI'13] for LLMI apps in the cloud Fine-grained control of paging, networking and timer Transparent checkpoint and restore

ActiveSet: predictive page fetching Prefetch active working pages Predictive page loading based on packet metadata



Hub

DESIGN

- Each app runs inside its own picoprocess Fetched from cold storage on DNS request Moved back to cold storage when not active
- The Hub: Manages DNS mappings and app assignments
- The Workers: Host picoprocesses and provide NAT network



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We built a proof-of-concept implementation Deployed on AWS (Ravello) and local cluster

How fast can Picocenter swap picoprocesses? On the order of 100 ms, even for large working pages Cost for loading from S3 is dominated by network latency ActiveSet optimization provides a significant speedup



Related Work

Hardware virtualization (e.g., Xen, KVM) Performance and management overhead of running OS

Operating system containers (e.g., Docker, BSD jail) Bound to particular hosting operating system kernel

Process or VM migration Heavy operations; inspect kernel or hardware states